

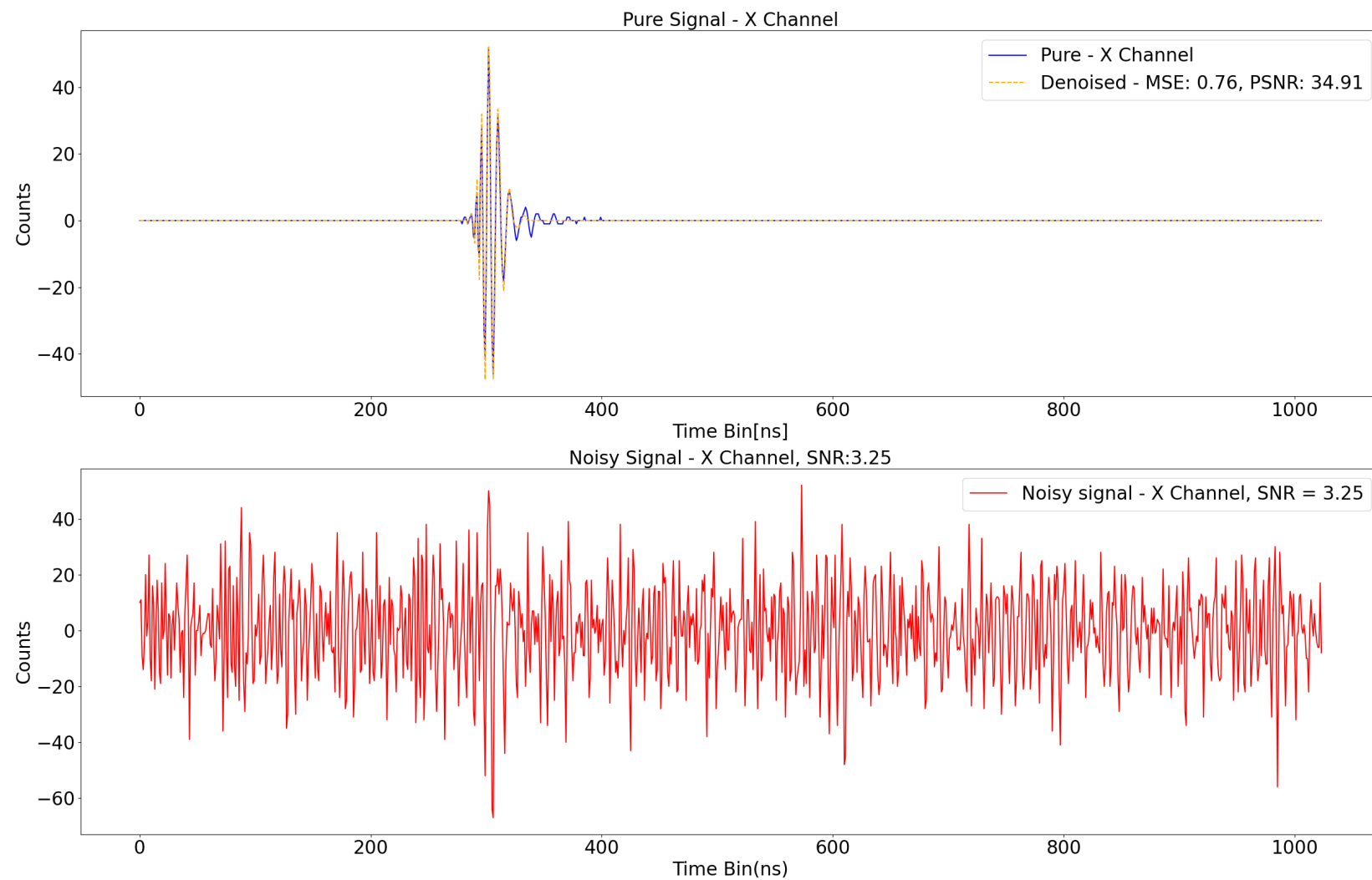


DE LA RECHERCHE À L'INDUSTRIE

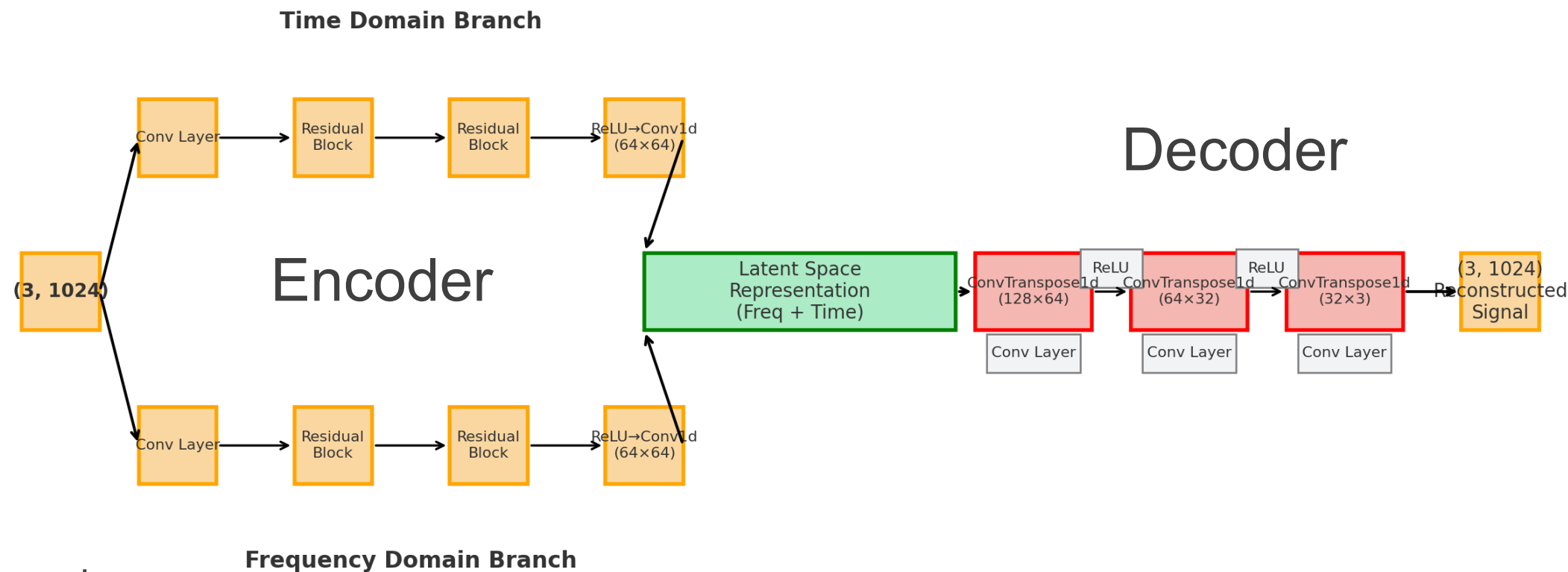
Traces denoising with Machine Learning

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- Architecture presented by Sam Lai, last year in Nanjing meeting



Sam's code

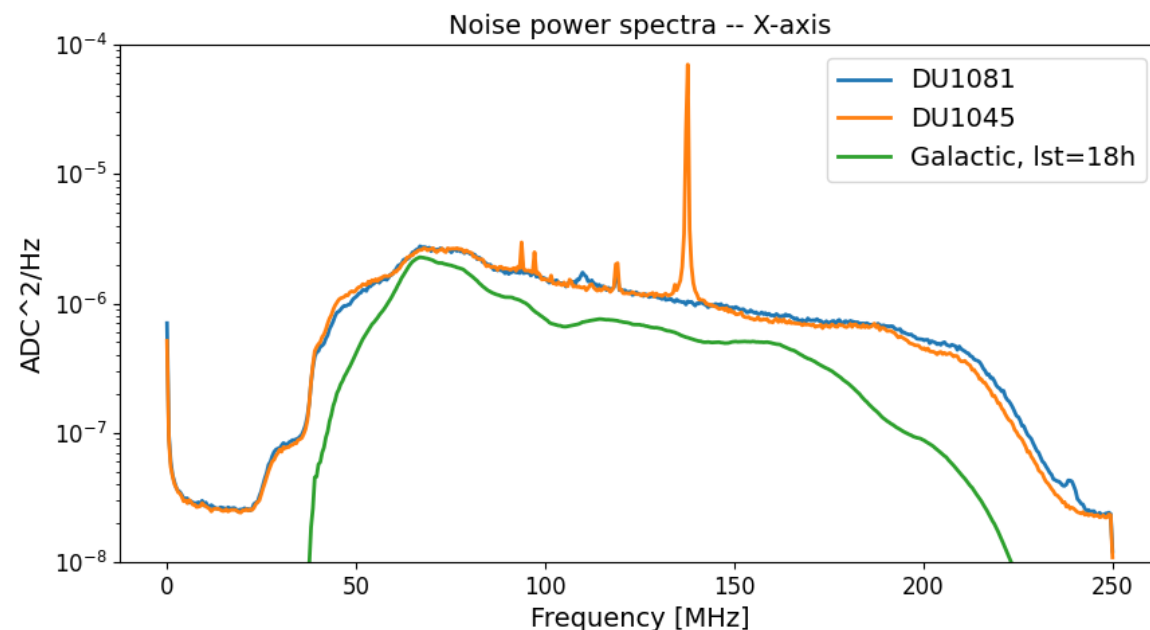
~64000 parameters

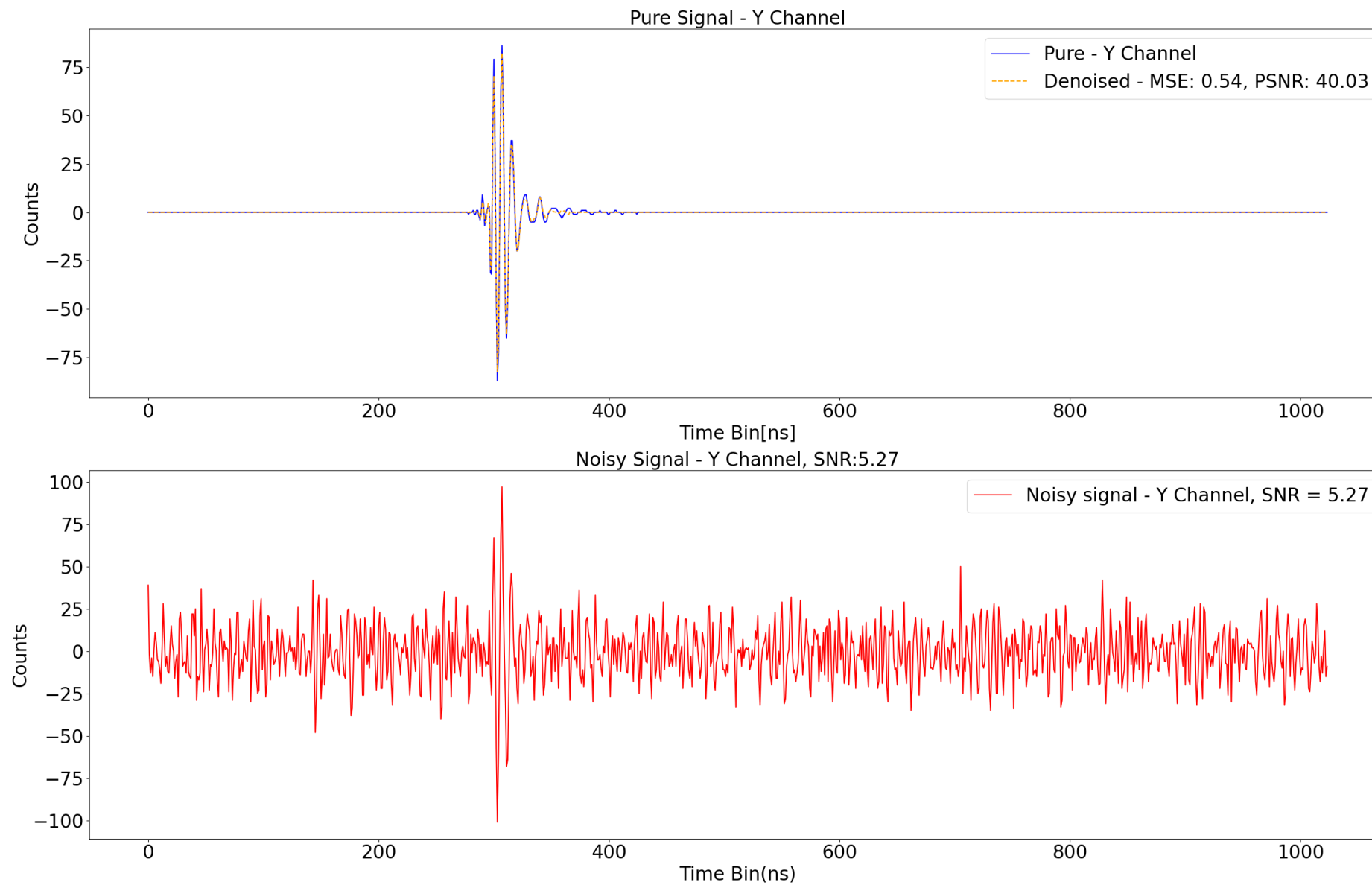
20ms inference time on my MacBookPro

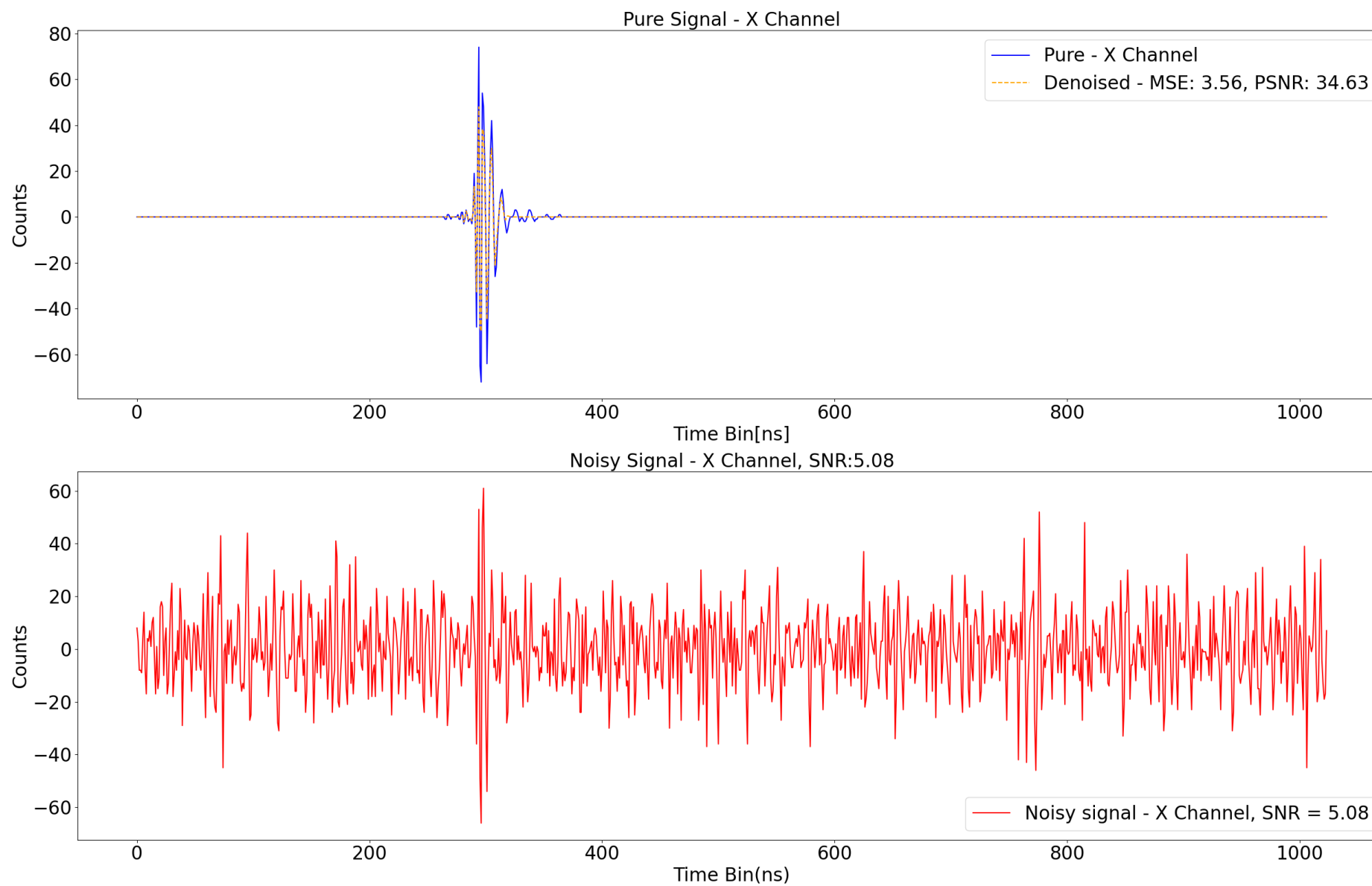
- Reprocessing of the 13k DC2 Efield to voltage using the latest L_{eff} maps and RF_chain with Arsène's code. In practice, only use 6000 events for training, and
- 3 different source of noise:
 - Gaussian Galactic background
 - Gaussian AN (AN = Adc Noise), from Pablo
 - AN noise traces

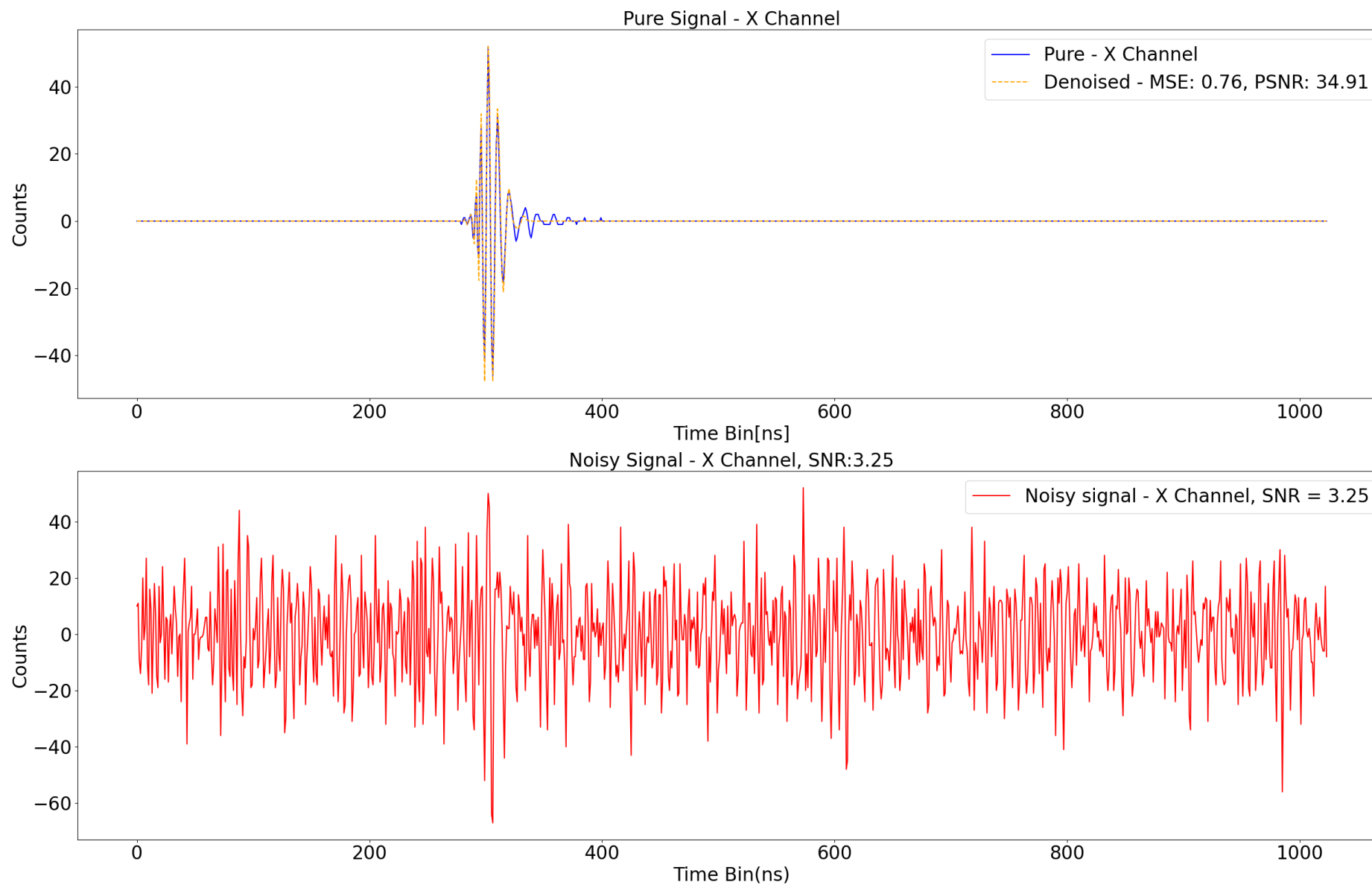
Model is:

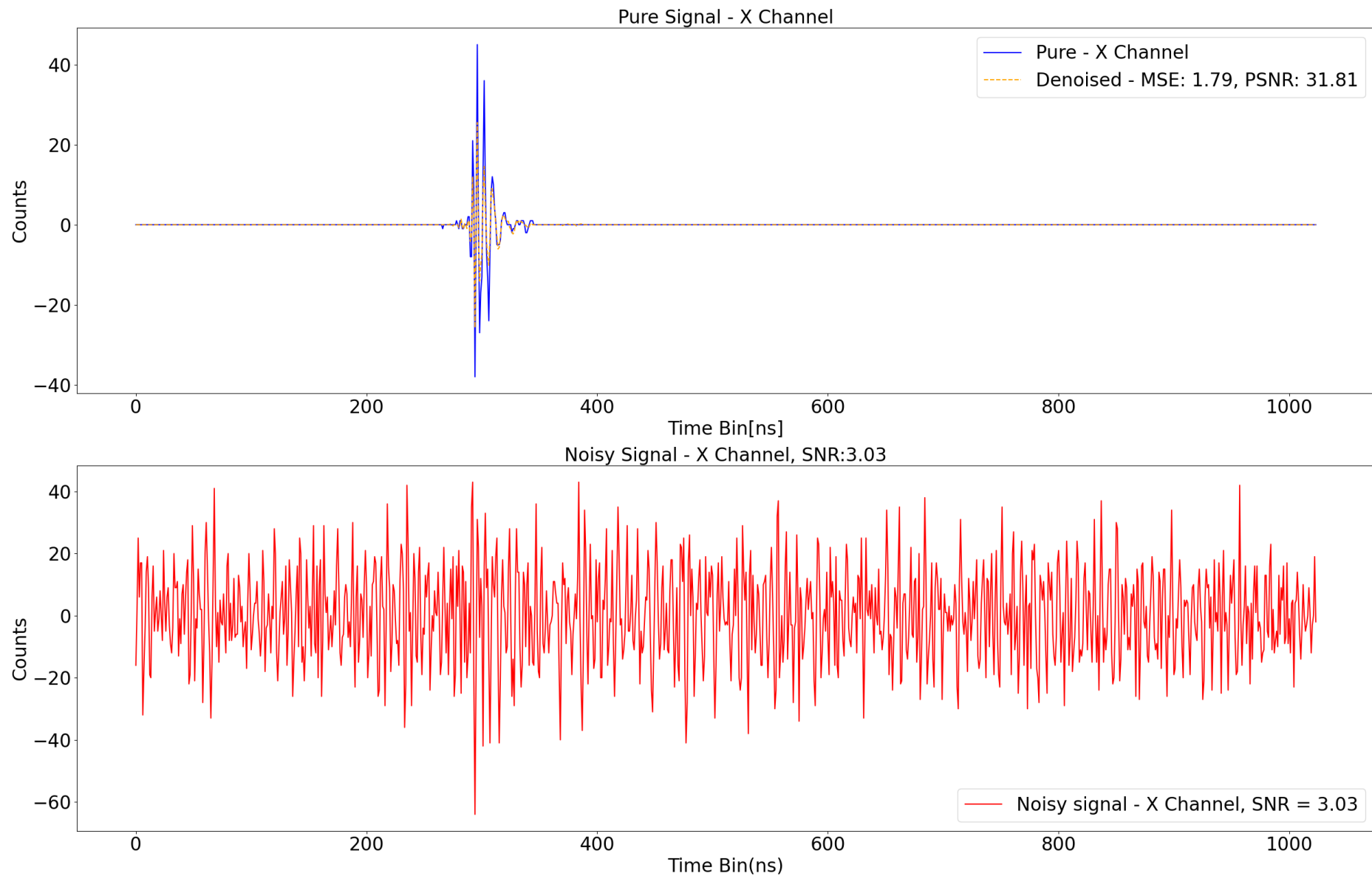
- **trained** on **simulated** noise, but
- **tested** on **real** noise





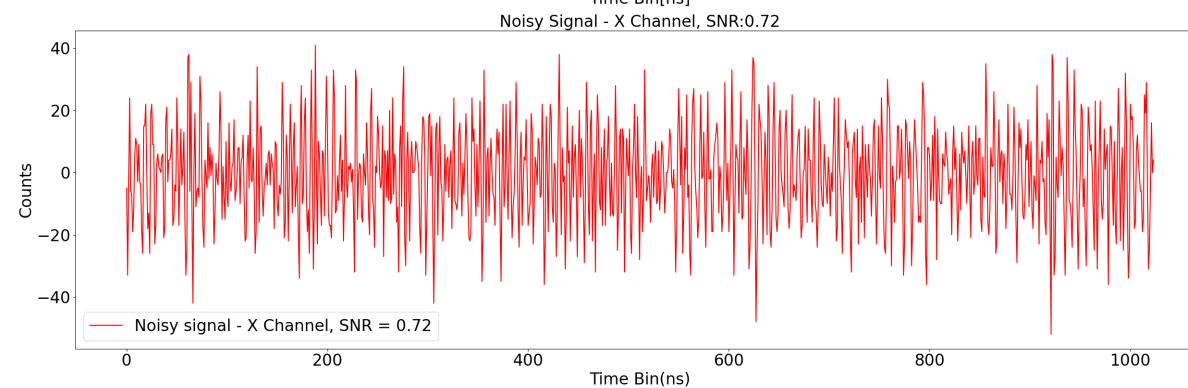
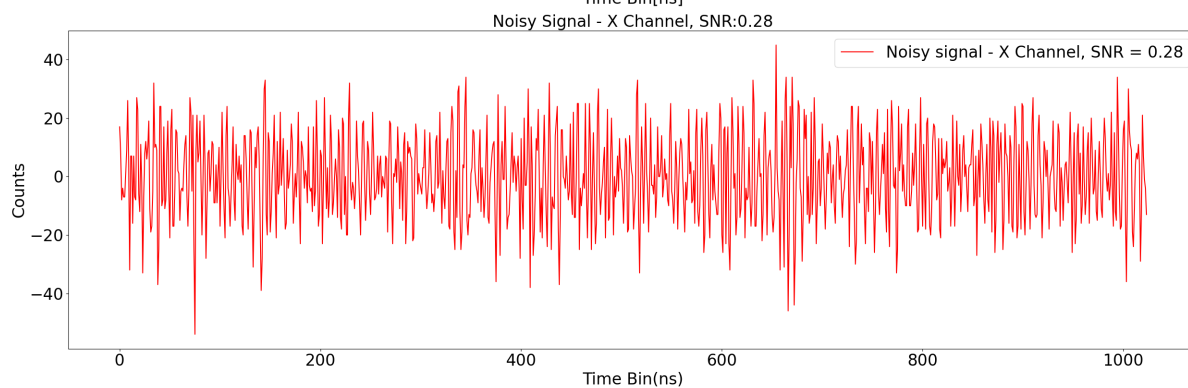
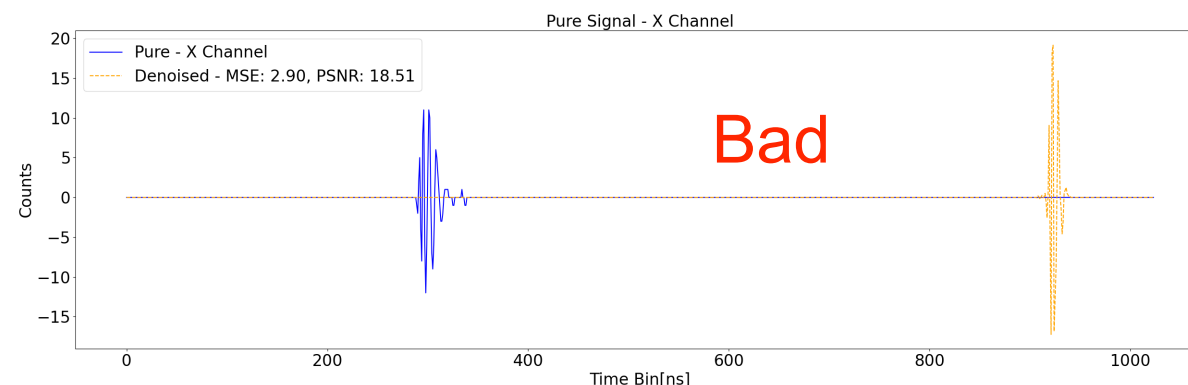
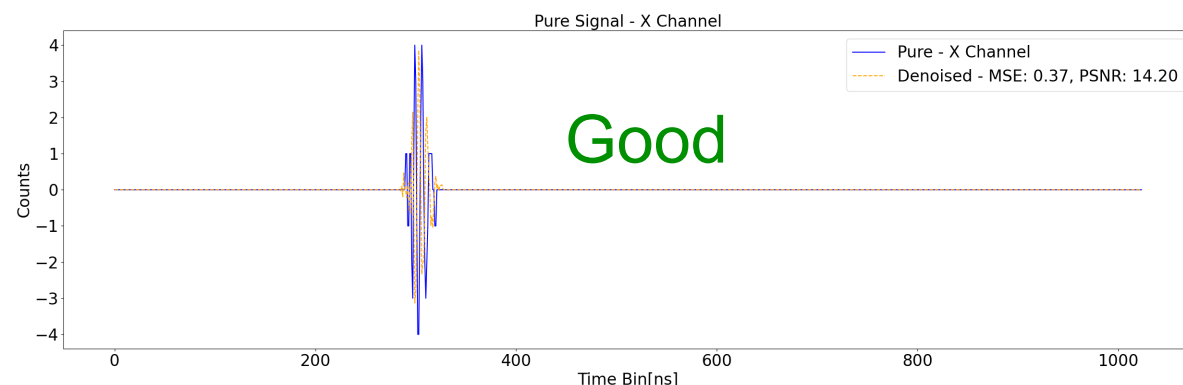


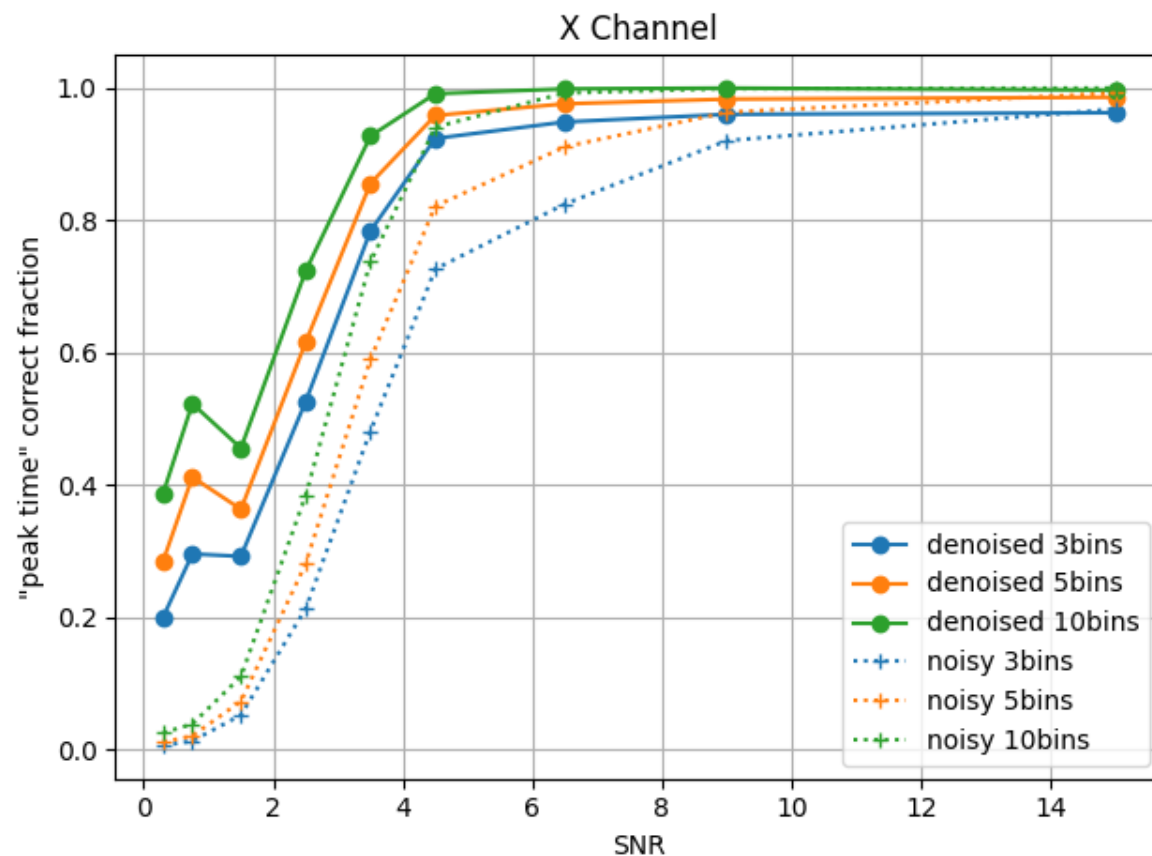




1. Correct peak time
2. Correct maximum amplitude

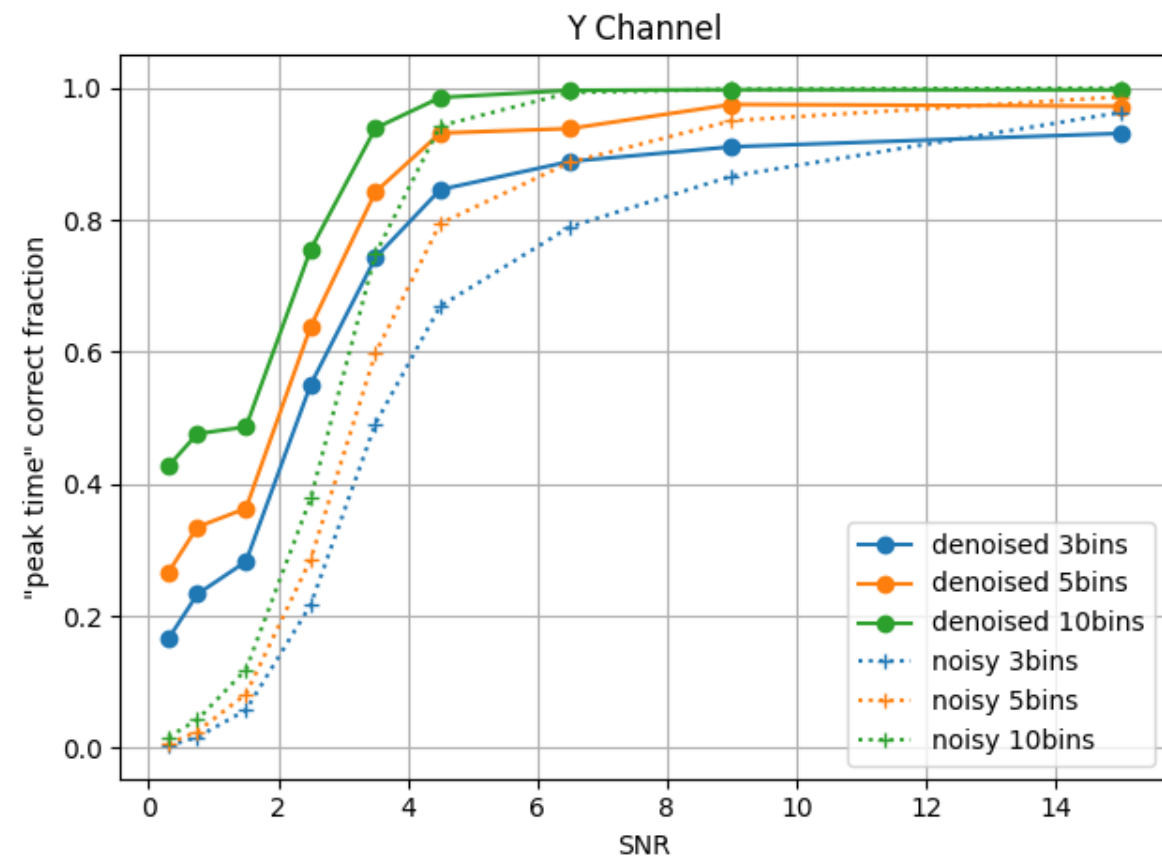
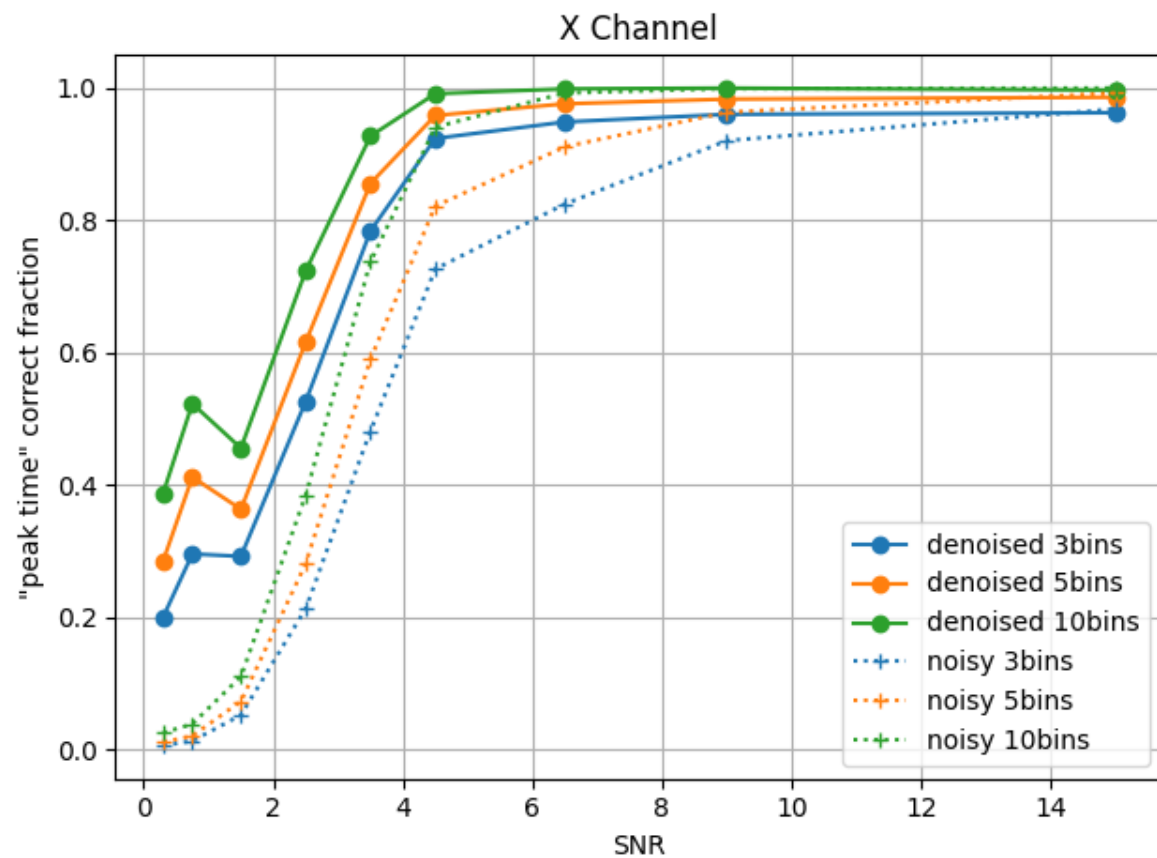
A trace is correctly « peak-time » denoised if the peak time is within 3/5/10 time bins of the noiseless peak time

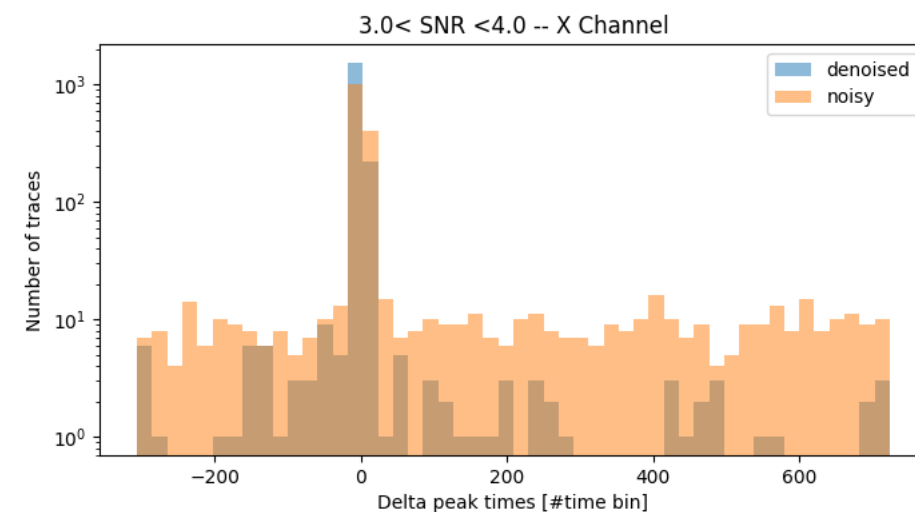
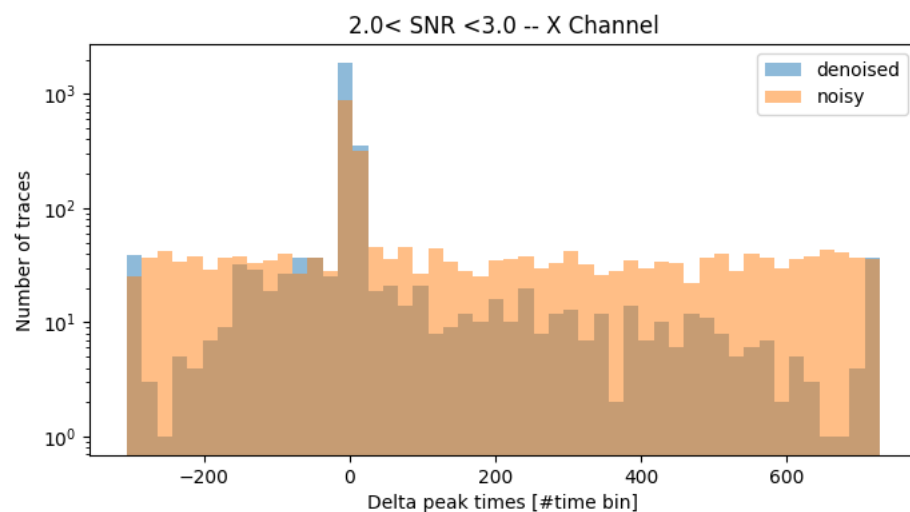
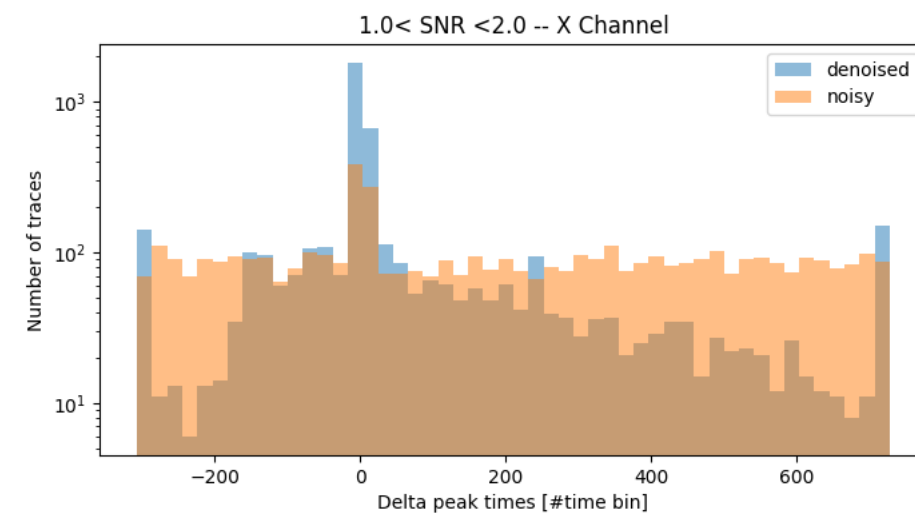
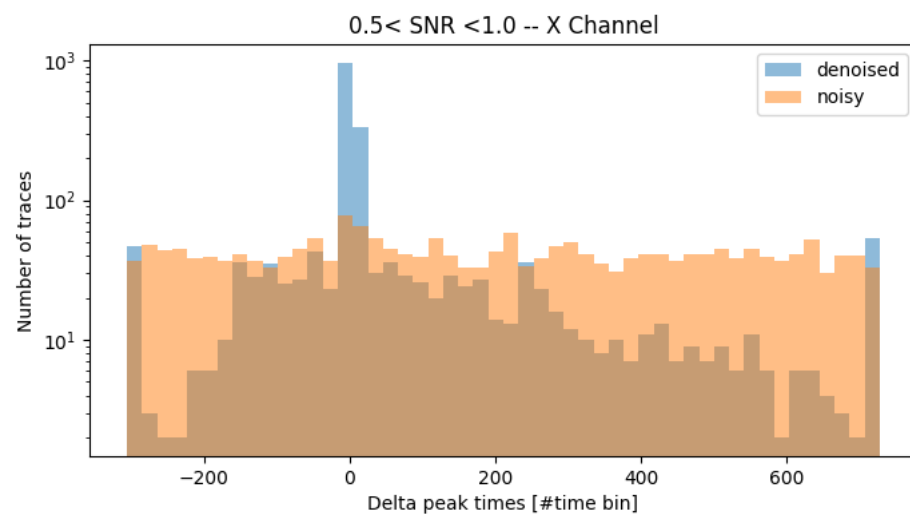


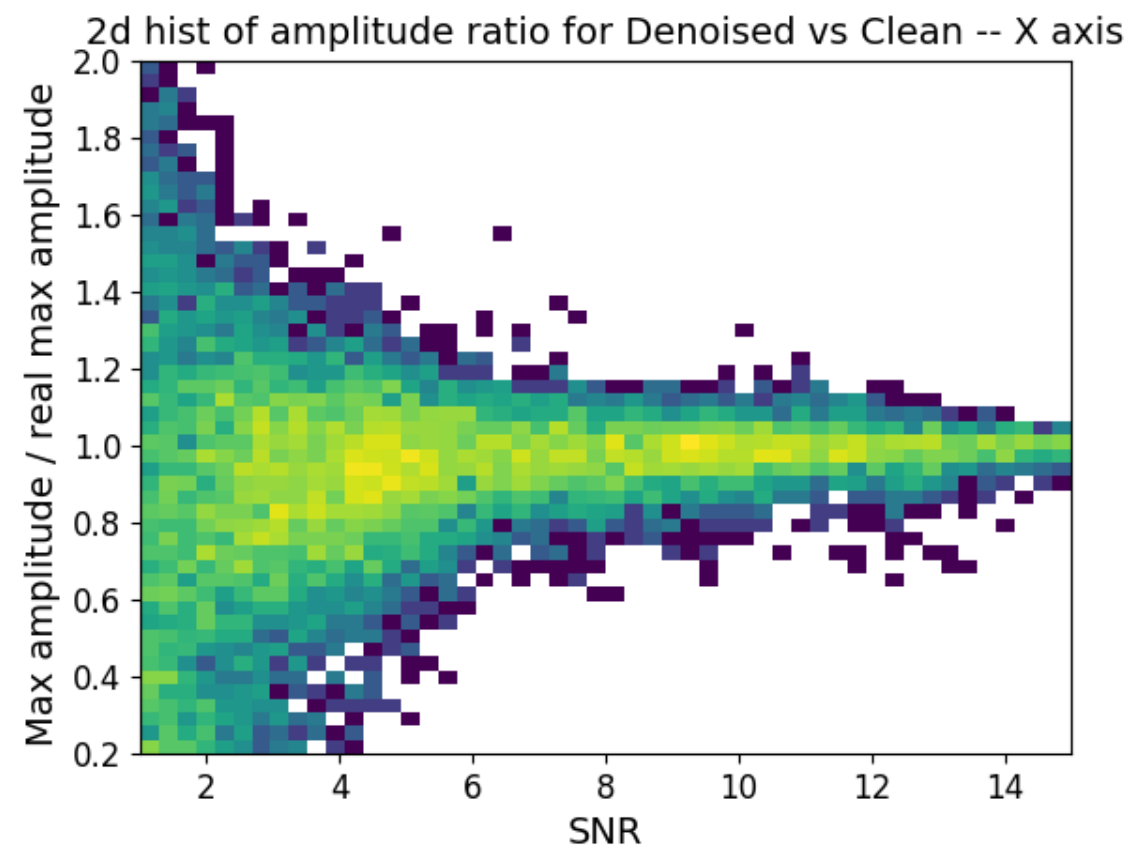
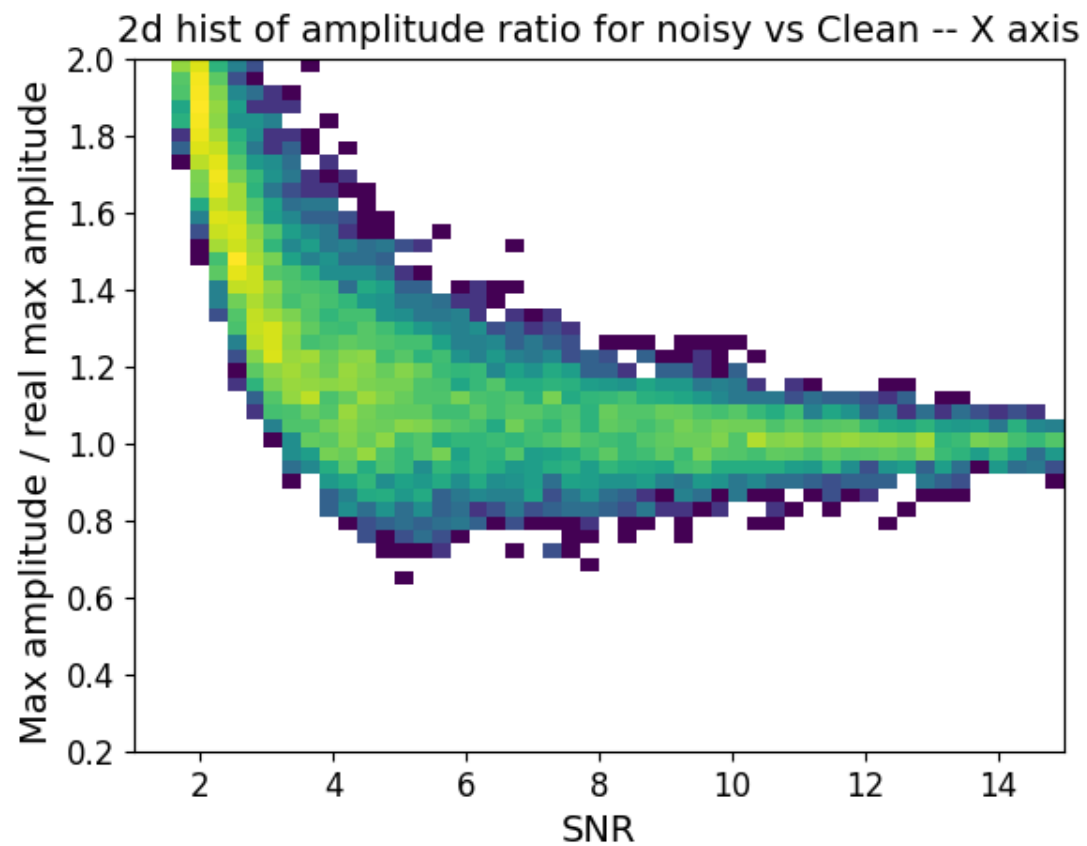


- on noisy data, even at high SNR, measured peak time can be off by a few bins
- denoising significantly alleviates this, even for SNR~3-4 traces!
- More work needed SNR<3.

- **trained** on **simulated** Gaussian AN noise, but
- **tested** on **real** AN noise







- Preliminary results on the latest DC2 shows that denoising is working and useful for intermediate SNR's traces (SNR $\sim 3-5$), maybe even lower.
- Need to apply this on data!

